

VEHICLE BUILD SHEET

BASIC VEHICLE

BASE VEHICLE	TOP SPEED	CRUISE SPEED	ACCEL	DECEL	TURN SPEED	PASSENGERS	CARGO	SPACES	MAX. ARMOR	STRUCTURAL POINTS	COST

VEHICLE SIZE

SIZE	TOP SPEED	CRUISE	ACCEL	DECEL	TURN	PASS.	CARGO	SPACES	ARMOR	STR. PTS	COST
TOTALS											

VEHICLE STYLE

STYLE	TOP SPEED	CRUISE	ACCEL	DECEL	TURN	PASS	CARGO	SPACES	ARMOR	STR. PTS	COST

ARMOR

TURRETS

	COATS	COST		TYPE	SPACES	COST	TURRET SPACE				
ARMOR											
CONCEALED											
TOTAL											
TOP SPEED	^*10 KPH=			TOTALS							

WEAPONS

TYPE	SPACES	MOUNTING FEE	LOCATION			TYPE	SPACES	MOUNTING FEE	LOCATION		
TOTALS											

UPGRADES

TYPE	TOP	CRUISE	ACCEL	DECEL	TURN	PASS	CARGO	SPACE			COST
TOTALS											

NOTES: