

Ok here's the quick and dirty: the bottom elevator only goes down to the captain's launch. The upper elevator tracks down through deck 16 on the left side of the vessel. I know that this is a little odd and inelegant but the mapping program crashed and I had to be un-installed and re-installed a couple times and all my files were trashed. On top of that I had time restraints so here it is with all its warts. Also the mapping software exported the maps to an 8 inch by 10 inch JPEG file and in trying to create a PDF the JPEGs had to be shrunk to 6 inch width so printing from this document will require enlarging by 130% to get the 1 inch square grids back to 1 inch square.

The Starliner is a Hull Size 12 with 2 life boats on decks 10 and 11 and 12 life pods on decks 12 and 13. There are 3 access tubes in the engine room for radiation suited crew to inspect the engines directly.
The ship has a heavy commitment to automation and reduced staff replaced with robots. There is also one laser battery.

The Truane Express was a WIP name that since it was first conceived as a setting for a Murder on the Orient Express type scenario.

Deck 1 Observation Dome: Zenith Lounge

Map Key



O2 Recharge



Emergency Pressure
Suit Locker



Security Cameras



SEU Recharge



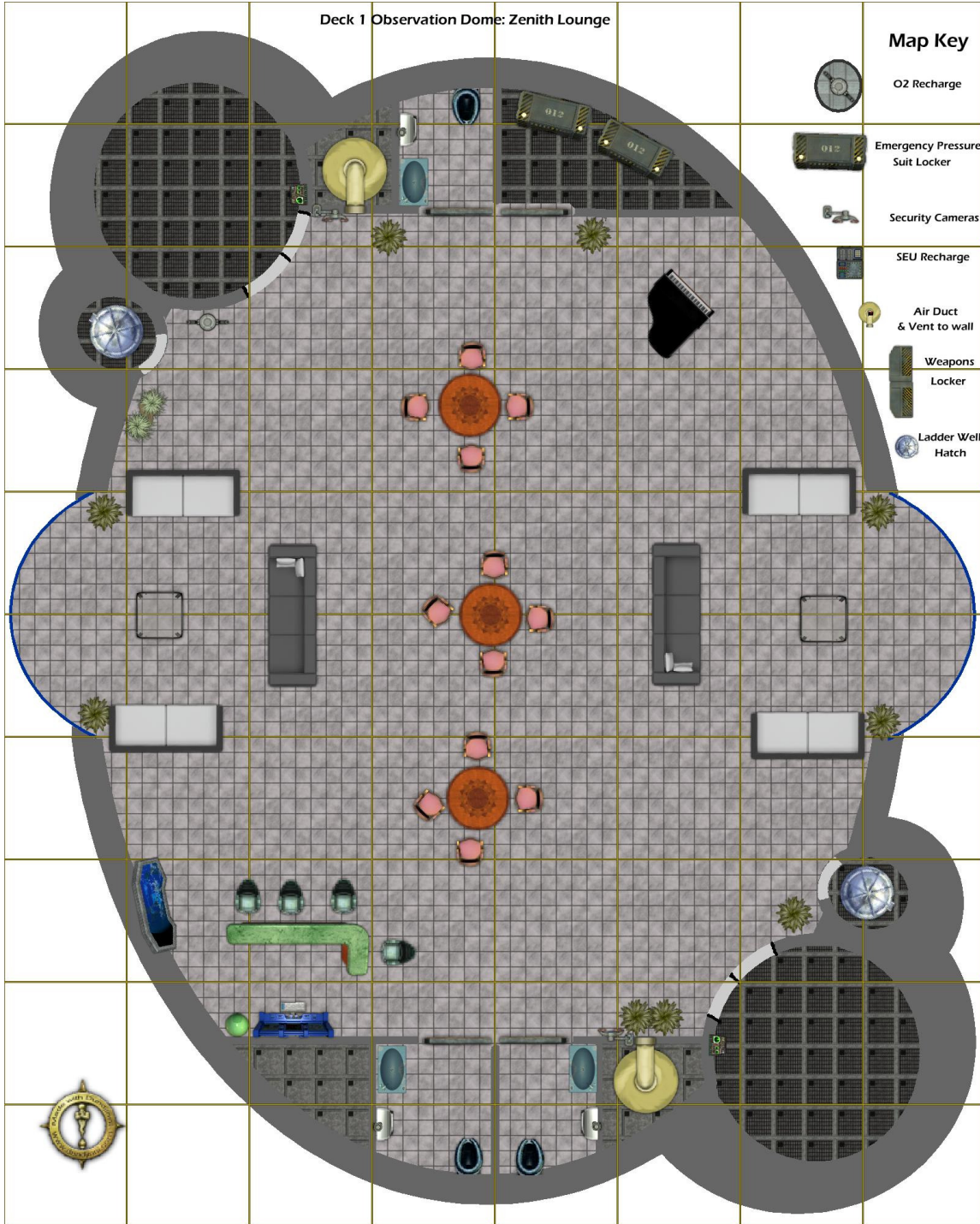
Air Duct
& Vent to wall

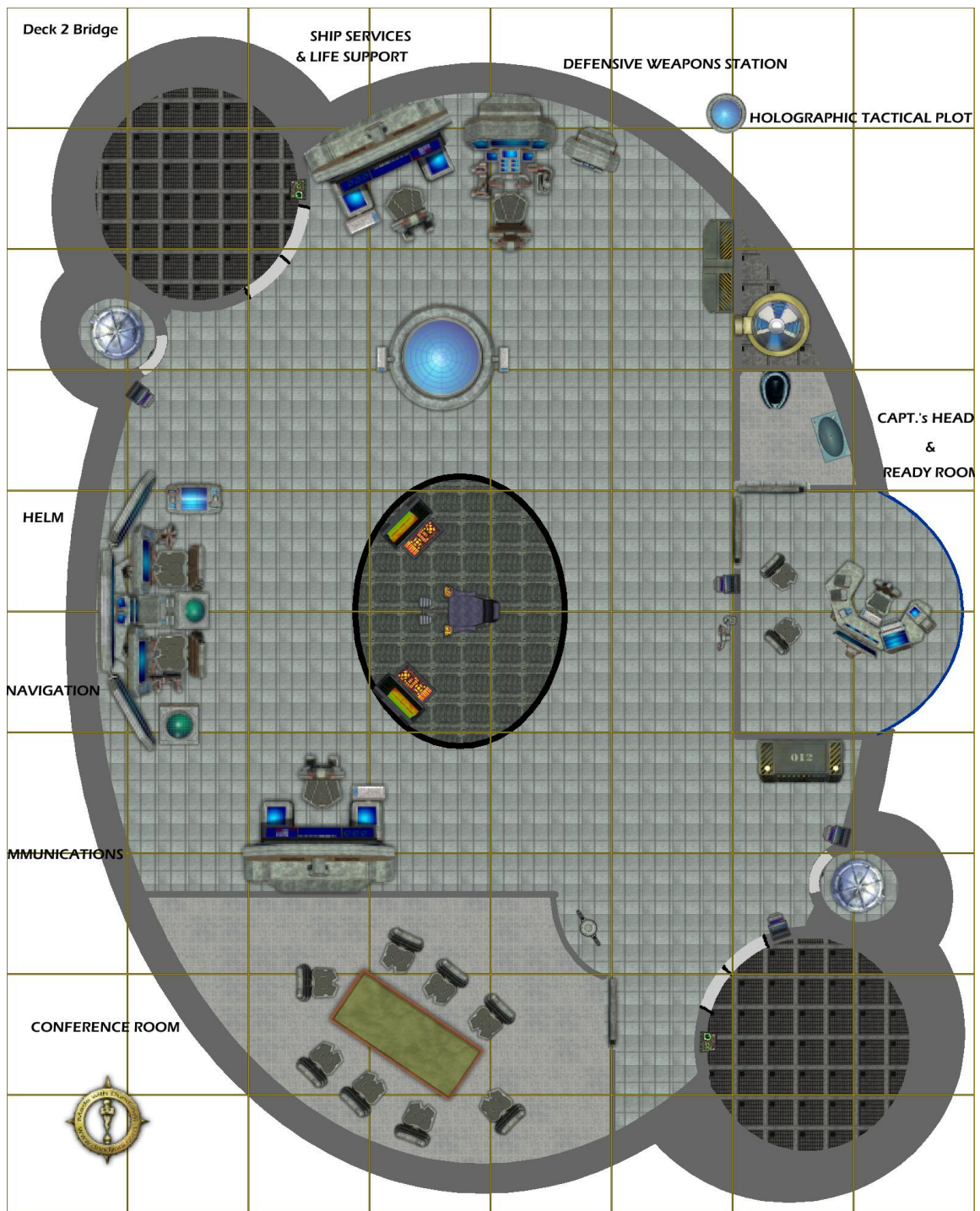


Weapons
Locker

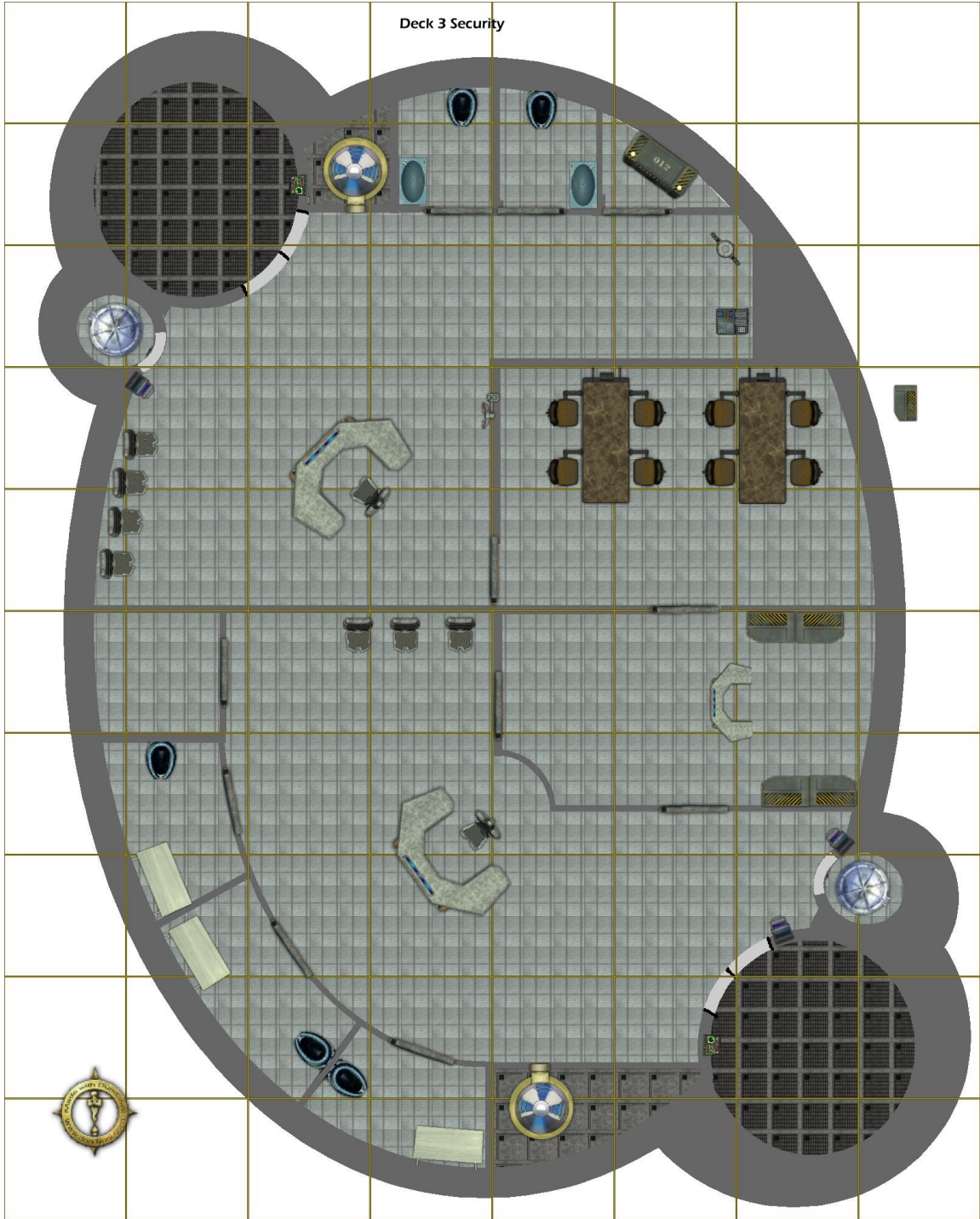


Ladder Well
Hatch

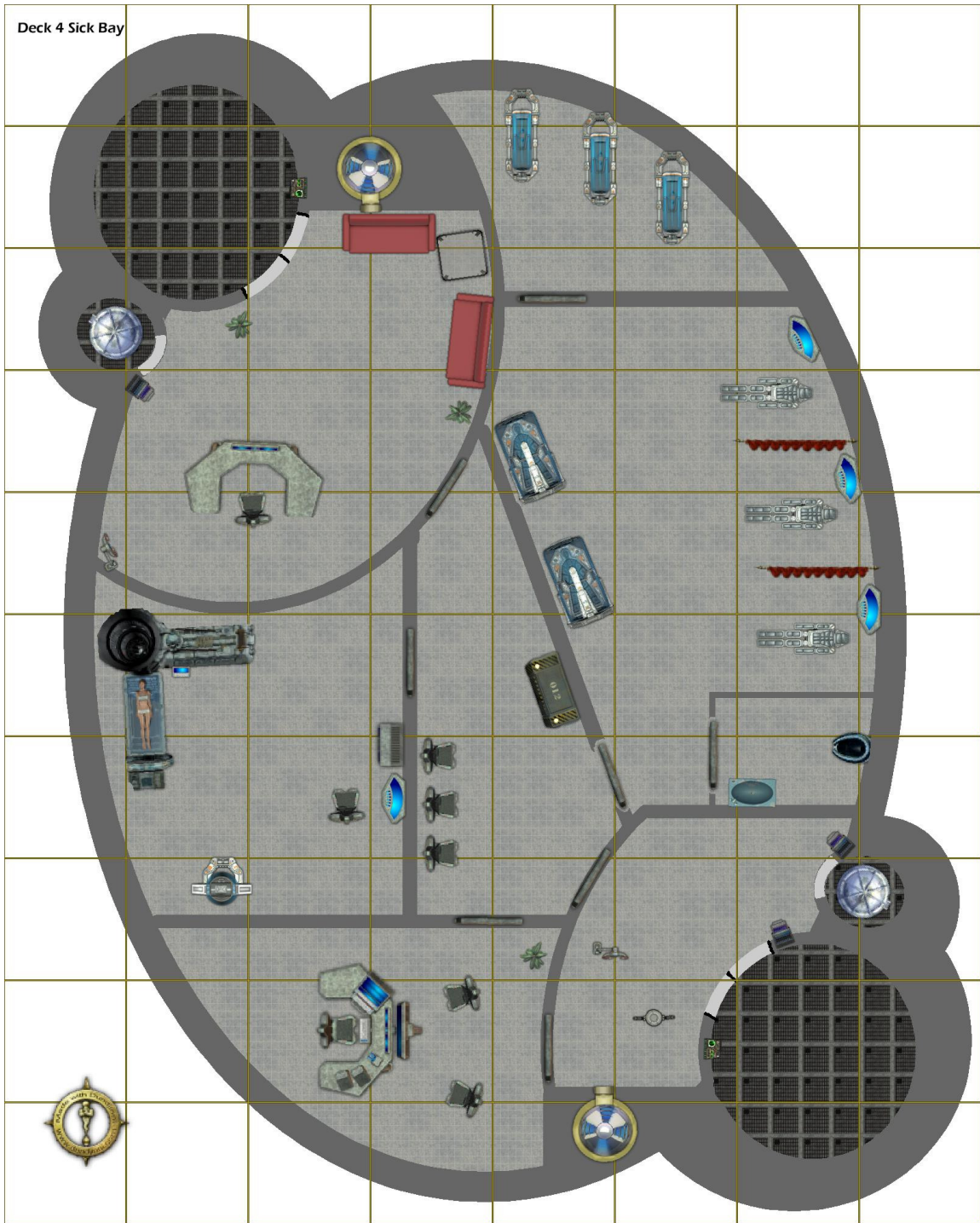




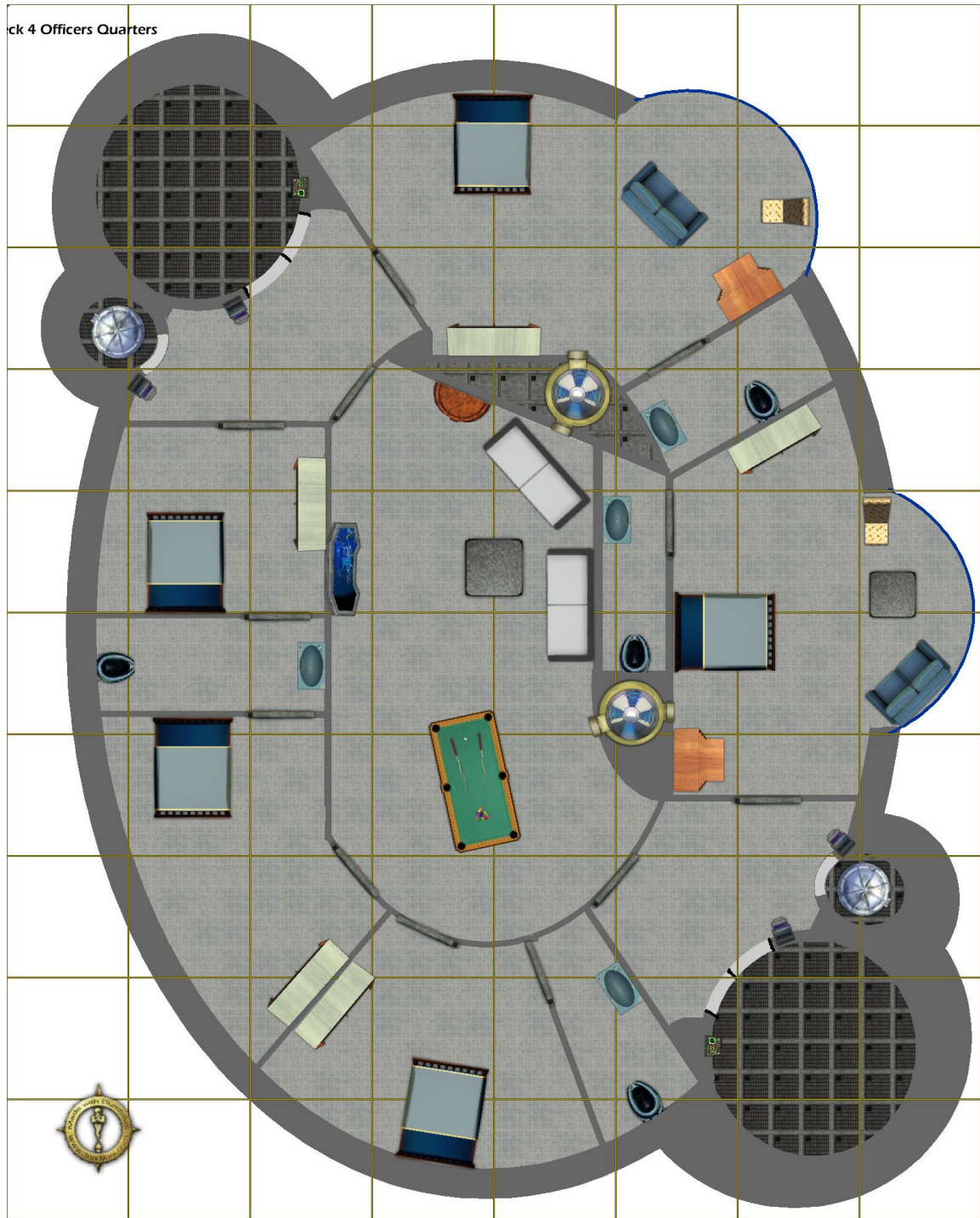
Deck 3 Security



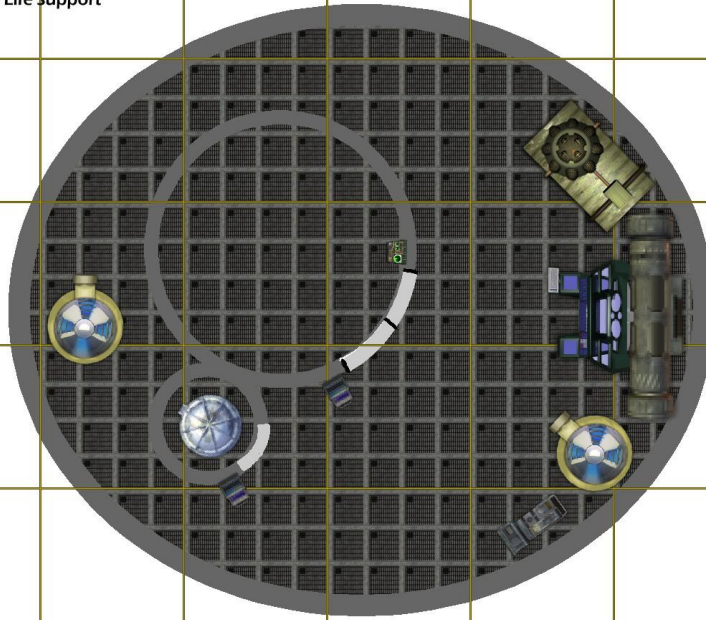
Deck 4 Sick Bay



ck 4 Officers Quarters



Deck 6a Main Life Support



Deck 6b Captain's Launch

